**Project Report**

**on**

**Quiz App**

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**(should be taken from project/industry guide)**

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**1: INTRODUCTION**

* 1. **Existing System and Need for System**
  2. **Scope of Work**
  3. **Operating Environment – Hardware and Software**

Operating System: Android version 4(Kitkat) and above

**2: PROPOSED SYSTEM**

**2.1 Proposed System**

This is a very basic quiz android application written in java. The inspiration for this project came from the guest lecture conducted in the Indira college with I visit this seminar.

The main design of the application follows the examples given in the lecture.

**2.2 Objectives of System**

Our main aim is to understand the logic behind the quiz application and to understand the android development.

**2.3 User Requirements**

**CHAPTER 3: ANALYSIS & DESIGN**

3.1 Data Flow Diagram (DFD)

3.2 Functional Decomposition Diagram (FDD)

3.3 UML Diagrams

3.3.1 Class Diagram

LoginActivity

-email: string

-password: string

- login()

- register()

Class diagram

Subject

-php: String

-c++: String

-html: String

-java: String

+select\_subject()

Register

-name: string

-email: string

- password

+register()

+login()

Questionary

- questions: string

-answers: string

+selectAnswer()

+goToNextQuestion()

+Upload\_to\_server()

Result

- score: Numeric

+ newText()

+ exit()

3.3.2 Object Diagram

Object diagram

LoginActivity

-email: string

-password: string

Subject

-php: String

-c++: String

-html: String

-java: String

Register

-name: string

-email: string

- password

Result

- score: Numeric

Questionary

- questions: string

-answers: string

+Upload\_to\_server()

**3.3.3 Use Case Diagram**

Register

Login

Select Sub

Starts Test

Ends Test

Ends Test

Use case diagram: quiz app

3.3.4 Sequence Diagram

Login

User

Register

Select Sub

Start Test

End Test

Result

3.3.5 Collaboration Diagram

3.3.6 State Diagram

3.3.7 Activity Diagram

3.3.8 Component Diagram

3.3.9 Deployment Diagram

3.4 Entity Relationship Diagram (ERD)

**3.5 Data Dictionary**

Data Dictionary

Database - dbConnection

Table Name - Transaction\_BO\_Upload

|  |  |  |  |
| --- | --- | --- | --- |
| Column Name | Data Type | Constraints | Description |
| transaction\_id | Int64 | Primary Key |  |
| date\_time | DateTime |  |  |

**4: USER MANUAL**

4.1 Operations Manual / Menu Explanation

4.2 Menu Screens

4.3 Project code

**5: Limitations and Enhancement**

**5.1 Drawbacks and Limitations**

* User can’t go back to the previous question
* User can’t go back to the skipped questions either
* Only valid user can make use of this software

Although the design and development are carried out in order to cover most of the functions of the system still there remains certain limitation in the system so far developed. This can be considered in further development of the project.

**5.2 Proposed Enhancements**

The project can be enhanced as per requirements of the client.

**5.3 Conclusions**

This project gave me an opportunity to understand the basic flow of an android application as per the expectation of the user and the challenges one faces during the course of developing and implementing the project successfully. We had the unique opportunity to work not just of a application but reporting a solution. An entire framework, where from a student to the top-level technician can use it to make their task easier and faster.

It gives us immense pleasure and satisfaction to do a project in a field, I have always been interested in and which allowed me to use my desire to learn new technology and use my technical skills in an excellent way to give a result which was required, which has gone beyond my own expectations.

5.4 Bibliography

[www.wikipedia.com](http://www.wikipedia.com)

[www.youtube.com](http://www.youtube.com)

www.developer.android.com